C.) FUNCTION

1). Activate the lighthead
The Red (+) or Blue (+) wire to Positive and the black (-) wire to Negative
Please note that ON/OFF 2 over rides ON/OFF 1.

2). Brake or Turn
White wire can worked when power on (RED or Blue wire is power wire).

3). Flash pattern changer
Momentarily connect the Yellow wire to Positive to cycle through the 17 flash patterns.

4). Master & Slave mode
Connect the Yellow wire to Positive more than 3 second to cycle through master or slave mode. If time more than 6 second, the Flash pattern will be Reset to Flash 1 pattern.
Note: master mode color 1 bright. slave mode color 2 bright.

5). Sync or Alternate (two or more lightheads)
Connected the Yellow wire together and all light flash in the same pattern.
Synchronization: **Master** <---> **Master**
Slave <---> **Slave**
Alternate: **Master** <---> **Slave**

D.) FLASHING PATTERN LIST

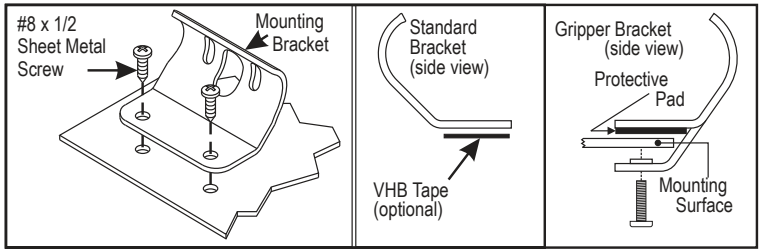
1. Single_75();	13. Quad_75();
2. Power_Pulge();	14. Quad_fast();
3. Road_Runner();	15. Quad_slow();
4. S_slow();	16. Quint();
5. S_fast();	17. Ultra_fast();
6. S2_slow();	18. Ultra_slow();
7. S2_fast();	19. Single_Quad();
8. Double_75();	20. Inter_cycle();
9. Double();	21. QW();
10. Double2();	22. AT();
11. Double_slow();	23. AC();
12. Double_fast();	24. Steady();

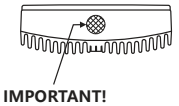
E.) WIRING EXAMPLES & INSTRUCTIONS

NOTE:
1. Light in master mode "Sync " with light in master mode.
2. Light in master mode "Alternately" with light in slave mode.
3. Light in slave mode "Sync" with light in slave mode.
4. Must change the mode befor Yellow wire connection together.
5. Either "Sync" or "Alternately" must be in the same Flash Pattern.
Can used Yellow wire to reset the flash, than two or more lights be in same Flash Pattern.
6. In Wiring one, Switch 2 coved with Switch 1.

Installation and Operational Guide

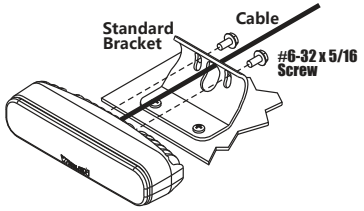
A.) MOUNTING DIAGRAM





IMPORTANT!
The membrane shown must always face downwards!
Do not cover, obstruct or remove this membrane regardless of mounting style!





B.) WIRING DIAGRAM

