D.) FLASHING PATTERN LIST

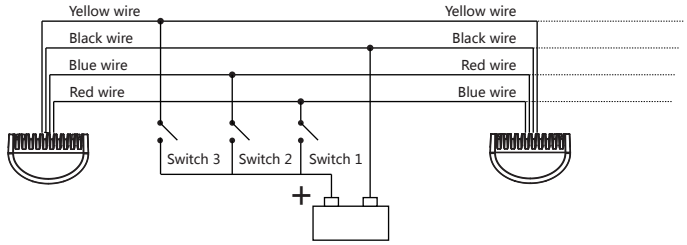
Single color patterns	Dual color patterns	
1. Steady On	1. Single_slow	11. Single_fast_offtime
2. Single_slow	2. Single_fast	12. Single_Combo_offtime
3. Single_fast	3. Single_Combo	14. Dual_slow_offtime
4. Single_Combo	4. Double_slow	15. Dual_fast_offtime
5. Double_slow	5. Double_fast	16. Dual_Combo_offtime
6. Double_fast	6. Double_Combo	17. Triple_slow_offtime
7. Double_Combo	7. Triple_slow	18. Triple_fast_offtime
8. Triple_slow	8. Triple_fast	19. Triple_Combo_offtime
9. Triple_fast	9. Triple_Combo	
10. Triple_Combo	10. Single_slow_offtime	

E.) WIRING EXAMPLES & INSTRUCTIONS

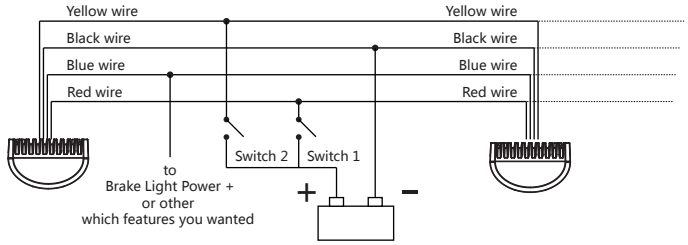
NOTE:

1. Light in master mode "Sync " with light in master mode.
2. Light in master mode "Alternately" with light in slave mode.
3. Light in slave mode "Sync" with light in slave mode.
4. Must change the mode befor Yellow wire connection together.
5. Either "Sync" or "Alternately" must be in the same Flash Pattern.
Can used Yellow wire to reset the flash, than two or more lights be in same Flash Pattern.
6. In Wiring one, Switch 2 coved with Switch 1.

Wiring one:

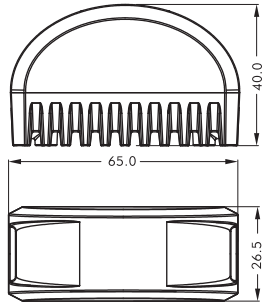


Wiring two:

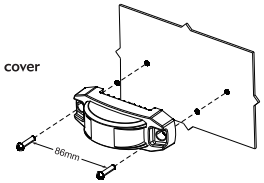


Installation and Operational Guide

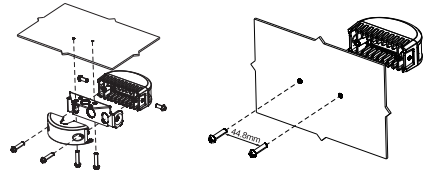
A.) MOUNTING DIAGRAM



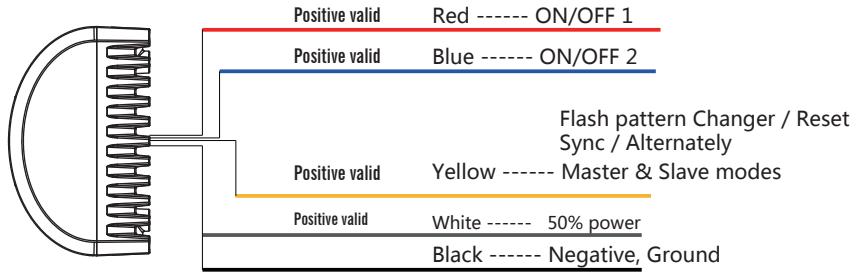
Mount with a cover



Mount with bracket



B.) WIRING DIAGRAM



C.) FUNCTION

1). Activate the lighthead
The Red (+) or Blue (+) wire to Positive and the black (-) wire to Negative
Please note that ON/OFF 2 over rides ON/OFF 1.

2). Brake or Turn
White wire can worked when power on (RED or Blue wire is power wire).

3). Flash pattern changer
Momentarily connect the Yellow wire to Positive to cycle through the 17 flash patterns.

4). Master & Slave mode
Connect the Yellow wire to Positive more than 3 second to cycle through master or slave mode. If time more than 6 second, the Flash pattern will be Reset to Flash 1 pattern.
Note: master mode color 1 bright. slave mode color 2 bright.

5). Sync or Alternate (two or more lightheads)
Connected the Yellow wire together and all light flash in the same pattern.
Synchronization: **Master** <---> **Master**
Slave <---> **Slave**
Alternate: **Master** <---> **Slave**

Manual: 20200901